

**Morris Police Department**  
**Overweight – Over-dimension Permit**

|  |   |  |              |
|--|---|--|--------------|
| Permitte (Owner or lessee of vehicle)            |   | Phone:   |              |
| Billing Address                                  |   | Fax:   |              |
| _____  |   | _____  |              |
| _____  |   | <input type="checkbox"/> Single trip (Within 7 days)<br><input type="checkbox"/> Round trip (Within 14 days)<br><input type="checkbox"/> 90-day overdimension only<br><input type="checkbox"/> AG. Exempt for Homesteads |              |
| _____  |   |  |              |
| _____  |   |  |              |
| Description of object or vehicle to be moved     |   | License No. of Vehicle   |              |
| No. of Axles                                     | Axle Weight (Beginning with steer axle) |  |              |
| Gross weight (Lbs.)                              | Width (Ft.)                             | Length (Ft.)   | Height (Ft.) |
| Route requested (Starting point to Ending point) |   |  |              |
| _____  |   |  |              |
| _____  |   |  |              |
| _____  |   |  |              |

Submit fax, mail or on-line to:  
**Morris Police Department**  
**215 West Jefferson Street**  
**Morris, IL 60450**  
**Phone: (815) 942-2131 Fax: (815) 942-2853**  
[www.morrispolice.org](http://www.morrispolice.org)

**For Departmental use only**

| Permit No. | Effective Date | Expiration Date | Permit Fee |
|------------|----------------|-----------------|------------|
|            |                |                 |            |

This permit must be carried in the vehicle and must be available for inspection by Law Enforcement officers or City Officials. If you find this permit does not cover the move, Permittee must contact the Police Department and have the permit corrected prior to hauling vehicles or equipment on the City of Morris roadways. See General Provisions on separate form, attached.

Approved: \_\_\_\_\_  
 Brent Dite, Chief of Police (or) Designee